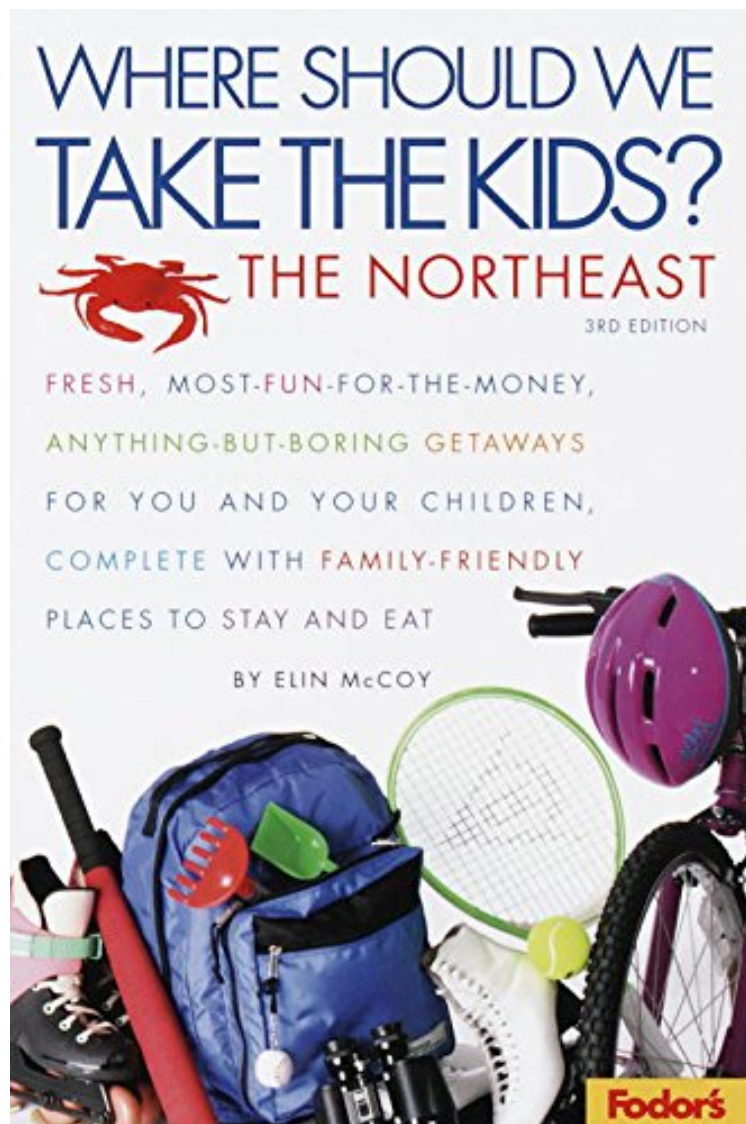


[Read free ebook] Fodor's Where Should We Take the Kids: Northeast, 3rd Edition: Fresh, Most-Fun-for-the-Money, Anything-But-Boring Getaways for You and Your Children, Complete with Family-Friendly Places

## **Fodor's Where Should We Take the Kids: Northeast, 3rd Edition: Fresh, Most-Fun-for-the-Money, Anything-But-Boring Getaways for You and Your Children, Complete with Family-Friendly Places**

*Elin McCoy*

*\*Download PDF | ePub | DOC | audiobook | ebooks*



DOWNLOAD



READ ONLINE

#3687685 in Books 1999-04-27 1999-04-27 Original language: English PDF # 1 8.22 x .75 x 5.521, #File Name: 0679002030336 pages | File size: 51.Mb

**Elin McCoy : Fodor's Where Should We Take the Kids: Northeast, 3rd Edition: Fresh, Most-Fun-for-the-Money, Anything-But-Boring Getaways for You and Your Children, Complete with Family-Friendly Places**

before purchasing it in order to gauge whether or not it would be worth my time, and all praised Fodor's Where Should We Take the Kids: Northeast, 3rd Edition: Fresh, Most-Fun-for-the-Money, Anything-But-Boring Getaways for You and Your Children, Complete with Family-Friendly Places:

0 of 0 people found the following review helpful. great resource  
By Oksana Germakovskii liked the selection of place to go to, the layout and the information on each site. I especially valued their personal take on every spot and little things like "the paths are rough", "avoid this time of day or year", "with preschoolers head towards this section of the museum". "this one is more commercialized", "no railing for little kids" etc. A keeper.  
14 of 14 people found the following review helpful. Fantastic and unique  
By A Customer Having spent a lot of time looking for information on imaginative fun (and sometimes luxury) travel with kids, I can tell you that this is a really unique book. It is comprehensive, carefully researched and well written with loads of practical tips. Some 'travel with kids' books might as well just be bland advertising copy, this one really provides good editorial content, with positive and critical comments. It is a pleasure to read and we will use it for a long time. Fodor's should publish more of these for other parts of the US/world.  
3 of 8 people found the following review helpful. An Investment for the Traveling Family!  
By A Customer I loved this book and would recommend it to any family wanting to travel in the northeastern United States. The writers offer tips and reviews on places of interest, resorts, and campgrounds in a wide range of prices. In fact, we have visited some of those places and found a brand new vacation prospect in Lake George which we will be trying out this summer! Definitely one of the most informative travel books on the market today -- entertaining even if you do not go to these places.

**STRAIGHT TALK BY A PARENT FOR PARENTS** This cheerful book helps you pick the right destinations for your next family getaway. Loaded with general planning tips, the book profiles big cities, beach towns, and mountain resorts. It also looks in-depth at places of interest by subject. Historic Structures and Famous Sites: Forts, Lighthouses, Castles, and Skyscrapers Museums, Planetariums, and Halls of Fame: Dinosaurs, Mummies, Witches, and Robots Animals and Marine Life: Zoos, Aquariums, Game Farms, and Wildlife Sanctuaries Parks Seashores, and Nature Centers: Green Spaces, Wilderness, Big Rocks, and Bogs Outdoor Action in the Sun: Treks, Trail Rides, Canoe Trips, and More Outdoor Action in the Snow: Skiing, Skating, Bobsled Rides, and More Big-Time Sports for Spectators: Hoops, Hits, Hat Tricks, and Touchdowns Family Farms, Resorts, and Ranches: Saddle Up, Tee Off, and Lie Around Music, Dance, Theater, and the Circus: Brass Bands, Puppets, and the Nutcracker Family-friendly hotels and restaurants are reviewed and rated with an eye to their appeal to children and their parents. And throughout the guide, symbols highlight each attraction's interest to kids in various age groups. It's a wonderful planner that will help you zero in on the perfect getaway for you and your youngsters for years to come.  
About the Author Elin McCoy's 17-year-old son has traveled all over the Northeast in the course of his parents' research on food and wine, travel, and parenting. McCoy has written three books for children and contributed to the New York Times, Parents Magazine, Reader's Digest, and other publications.

From the Inside Flap **STRAIGHT TALK BY A PARENT FOR PARENTS** This cheerful book helps you pick the right destinations for your next family getaway. Loaded with general planning tips, the book profiles big cities, beach towns, and mountain resorts. It also looks in-depth at places of interest by subject.  
? Historic Structures and Famous Sites: Forts, Lighthouses, Castles, and Skyscrapers? Museums, Planetariums, and Halls of Fame: Dinosaurs, Mummies, Witches, and Robots? Animals and Marine Life: Zoos, Aquariums, Game Farms, and Wildlife Sanctuaries? Parks Seashores, and Nature Centers: Green Spaces, Wilderness, Big Rocks, and Bogs? Outdoor Action in the Sun: Treks, Trail Rides, Canoe Trips, and More? Outdoor Action in the Snow: Skiing, Skating, Bobsled Rides, and More? Big-Time Sports for Spectators: Hoops, Hits, Hat Tricks, and Touchdowns? Family Farms, Resorts, and Ranches: Saddle Up, Tee Off, and Lie Around? Music, Dance, Theater, and the Circus: Brass Bands, Puppets, and the Nutcracker Family-friendly hotels and restaurants are reviewed and rated with an eye to their appeal to children and their parents. And throughout the guide, symbols highlight each attraction's interest to kids in various age groups. It's a wonderful planner that will help you zero in on the perfect getaway for you and your youngsters for years to come.  
About the Author Elin McCoy's 17-year-old son has traveled all over the Northeast in the course of his parents' research on food and wine, travel, and parenting. McCoy has written three books for children and contributed to the New York Times, Parents Magazine, Reader's Digest, and other publications.  
Excerpt. Reprinted by permission. All rights reserved.  
Aside from great coverage of all the things to see and do with your kids in the Northeast, this guide also provides tips to make sure getting there really is half the fun.  
What's in the Cup pages 2 to 4 Take turns dropping a coin, key, crayon, grape, or other small object into a hard plastic cup. Shake it, and then see if anyone can guess what's in it.  
I Spy pages 4 to 8 One child starts by "spying" something, such as a red barn, then announces, "I spy something red." Whoever guesses what it is becomes it next. Limit choices to inside or outside the car.  
Animal Lookout pages 4 to 12 Give points for animals spotted; the winner is the person with the highest total when you arrive at your destination. In our version dogs and cats were worth 1 point; chipmunks and squirrels, 2 points; farm animals (horses, cows,

chickens, sheep), 3 points; deer, rabbits, and birds, 5 points; snakes, moose, and other unlikely specimens, 10 points. Collect the Alphabet Game ages 4 to 12 We compete to see who can find all the letters of the alphabet, in sequence, first. We permit only one letter for each sign, billboard, license plate, and so on, per player. The letters q and z are the toughies. Pink Toads ages 4 to 12 "It" must answer any question asked of him or her with the phrase "Pink Toads" without laughing. Other players try to provoke laughter by asking what Its favorite breakfast is or what It always takes to bed with him or her or what he or she most hopes to get for a birthday present. Whoever makes It laugh becomes It for the next round. Gavin and his friends found this a much more hilarious game than John and I did. For the most fun, use other silly phrases, changing frequently. I'm Taking a Trip ages 5 and up To us this is a classic. The first person says, "I'm taking a trip and packing an apron." The second person repeats the sentence and adds an item beginning with the letter b, and so on, until someone forgets one item. Treasure Hunt ages 5 and up With your kids, draw up a list of items to look for along the way. A few examples: a hay wagon, a cement mixer, a black dog, a bridge, and a waterfall. Twenty to 30 items are sufficient; if your kids are older, add in a few hard ones, such as a burned-down house or an auto graveyard. En route, check them off as they're spotted. Counting Cows ages 5 to 12 One person counts the cows in fields on one side of the road; the other person counts those on the opposite side; when you pass a graveyard, the person whose side it is on must bury his or her cows and start again. To keep the game manageable, pick an end point -- until you stop for lunch or reach a turnoff. Round-Robin Story ages 6 to 14 One person begins a tale, stopping after 10 sentences or an agreed-upon time limit (one or two minutes for little kids, longer for older ones). Then another storyteller adds to it, and so on until the last person has to wrap up a conclusion. We found it fun to tape these and play them later. Twenty Questions ages 10 and up You probably know how to play this game, but if not, read on. One player thinks of a person, place, or thing for others to guess. We sometimes mention one clue, as in "I'm thinking of something inside a house" or "I'm thinking of a place in New York City," to make it easy enough for younger kids. The other players can ask up to 20 questions (only if they can be answered with "yes" or "no") to help them guess. Ghost ages 10 and up Both John and I played this challenging game when we were kids, and Gavin likes it as much as we did then. The first player says the first letter of any word with more than four letters, but without saying the word. The next player adds a letter that would fit in a word he has in mind. Then the next player adds another letter, and so on. The point, however, is to add letters without completing any word. Whoever does (or can't think of a letter to add) is given the letter G. The next time it happens he or she gets an H, and so on until someone completes the word "ghost" and is out of the game. The last player in the game wins.